

**BERKELEY POLICE DEPARTMENT**

December 6, 2014

Draft updated 12/6/14

**BRIEFING NOTES**



1530; 1600 hrs. City Council Chambers, Old City Hall

1. Set up a check in table in front of the Chambers. The table should have all the personnel check in sheets provided by Lt. Hart.
2. All attendees at the briefing should access and exit via the rear door of the building. This will need to be staffed by an officer.

**Briefing Format**

- |   |                 |
|---|-----------------|
| 1. Roll Call  | (Lt. Hart)      |
| 2. Personnel Assignments: "report to ...after briefing"   | (Lt. Hart)      |
| 3. Finance: 1301-7202-.... OT slips to MPR today!         | (Lt. Hart)      |
| 4. Housekeeping   | (Lt. Rat)       |
| 5. Overview, mission and intent                           | (Capt. Upson)   |
| 6. Concept of operation, timelines and order of movement, | (Lt. Rat)       |
| 7. Communications Plan:                                   | (Lt. Rat)       |
| 8. 901 Briefing:  | (Lt. Hart)      |
| 9. Custody:   | (Lt. Reece)     |
| 10. SRT   | (Lt. Reece)     |
| 11. Squads  | (Lt. Files)     |
| 12. Containment tactics                                   | (Lt. Schofield) |
| 13. Pathfinders, MFF deployment:                          | (Lt. Rolleri)   |
| 14. Logistics   | (Sgt. Reece)    |
| 15. Load Plan   | (Sgt. Reece)    |
| 16. Other contingencies, questions, wrap-up               |                 |

**Notes:**

- Regarding intent:
  - Rapid intervention and arrest of hardcore agitators. Target, plan for the swift arrest of vandals. Make good arrests. The whole squad does not need to be out of service behind 1 arrest. Follow the arrest plan.
  - Collect evidence such as missiles that were thrown, etc. These will be valuable not only in court, but in the media as well.
- Regarding tactics:
  - Get'um running! Stretch the crowd out so they are not a mass, but individuals.
  - Hardcore agitators will split up and cause multiple problems. Rapid response to these problems is critical.
- Regarding safety:
  - Watch 360!
  - Keep your stand-off( and arm and a baton length)
  - Watch for ploys to get you to lift your face shield.